

The Odometer A Weekly Team Driven Update

Week One: January 7, 2011 - January 13, 2011

With the announcement of Rebound Rumble, Team Driven has been eagerly working. Rebound Rumble is an upbeat game. The purpose of the game is to a lot like basketball, except with robots! There is a 15 second hybrid period, followed by a 2 minute game play, in which teams will have the opportunity to shoot baskets and balance on the ramp.





This has been a very productive week. The CAD team has been working on the chassis, a shooter, and the ball intake. Build team has been applying itself to making the first shooter and intake prototype and the camera targeting vision is almost complete!

The programming team is currently working on the vision code. The

animation team is in the brainstorming stage. . As for the Organization team, they have been getting all the part kits correlated and reminding everyone that organization is key to working efficiently. The recently renamed, communications team, has several exciting projects coming up such as, the Haiti project, the Drivein, and the upcoming Lock-in (more information is to follow). The website team has been earnestly working to renovate the entire website. They have added a blog. continuing to work on adding weekly videos, and keeping up with the live twitter feed.

All together, Team Driven has had a very successful week and is enthusiastic about week two!



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Days until the robot is bagged: 31 days Days until the Kansas City Regional: 47 days Days until the Queen City Regional:

68 days